



Day 5 GAME IDEA: TRAIN OF THOUGHT

For this game you'll put your heads together to solve some fun word puzzles. Each puzzle has a train of thought—one word that's a common link for the three other words in the puzzle. You'll have only 10 seconds to solve each puzzle, and they'll get harder as we go.

WHAT YOU NEED:

- Printed out game from second page of this guide
- A pen

HOW TO PLAY:

- Have participants sit in a circle with a handout of the game and a pen.
- Time 10 seconds per word puzzle, or adjust time as needed for difficulty.
- At the end of each puzzle let the kids give you their answer and you can tell them the answer from the key. Affirm and encourage the kids as they move through the puzzles.

WRAP-UP QUESTIONS: TRAIN OF THOUGHT

1. *What was helpful about sharing brain power with each other for solving the puzzles?*
2. *What is another time you worked with friends or family to solve a problem?*

Share an example of your own, such as getting lost while driving and everyone in the car working together to figure out a solution.

Say: Working together isn't only good for games; it helps us in big ways in everyday life! When we listen to others' thoughts and can share our own, we solve all kinds of problems and can make friends, too. Teamwork can be hard, but we can ask Jesus for help because Jesus' power helps us be good friend. (Trust Jesus!)

Answer Key: 1. Eye 2. In 3. Tooth 4. Under 5. Time (or Life)
6. Hand 7. Short 8. Hot 9. Heart 10. Pan



SPRING MEADOWS
SEVENTH-DAY ADVENTIST CHURCH

Train of Thought Word Puzzles

For each numbered puzzle below, there's one word that can go in front of the other three to make words with a common beginning. Work together to figure out what word links the others in the puzzles.

1. _____ lash
_____ lid
_____ brow

2. _____ side
_____ to
_____ door

3. _____ brush
_____ paste
_____ ache

4. _____ ground
_____ weight
_____ water

5. _____ saver
_____ line
_____ less

6. _____ off
_____ print
_____ shake

7. _____ cut
_____ bread
_____ stop

8. _____ dog
_____ head
_____ spot

9. _____ beat
_____ burn
_____ broken

10. _____ cake
_____ handle
_____ icky

